September 2024



Trust Scholarship Application Opens

The fall Trust Scholarship application period is now open and covers 2025 enrollment with an application deadline of November 1, 2024. Schedule an appointment now with your <u>AthLife Advisor</u> to get started.

Fall Tuition Bill Instructions

Please send a PDF of your official fall tuition bill to <u>scholarship@playerstrust.com</u> as soon as it is available. Allow two weeks or more for the Trust to process the payment. You must also send a transcript of grades from your most recently completed term. For any scholarship payment questions, please email Bella Pierre at <u>scholarship@playerstrust.com</u>.

Note Taking Strategies

Learning is a lifelong journey where we continue to accumulate knowledge on a daily basis. Note taking is an essential skill necessary to retain the information that we learn, which is especially important for success in the classroom. Follow the strategies below to write more effective notes and increase your learning.

- Write phrases, not complete sentences, to capture the key points.
- Take notes in your own words to make it easier to remember.
- Use headings, subheadings, and numbered lists to help divide the information.
- Color code your notes to emphasize important information.
- Review your notes within 24 hours to best retain the information.





2025 Trust Scholarship Renewal Information

Scholarship award recipients in degree-seeking programs who have used their 2024 scholarship award will be automatically renewed for 2025 for the same degree-seeking program only. Scholarship award recipients from 2024 in a certificate or vocational program that continues into 2025 will need to reapply during the current scholarship period.

If you do not plan to use any of your 2024 scholarship award by December 15, 2024, it will expire. You will need to reapply for the scholarship for 2025 funding during the fall application period if you plan to take classes again in 2025. Any questions, please schedule a call with your <u>AthLife Advisor</u>.

